Table of Contents

Introduction	3	Grapes Are Juicy	42
Can You See Us?	4	Life in the Pond	43
Make Some Music!	5	Time to Go Home	44
Catch Some Fish	6	Finding Food	45
Rhyme Time	7	Time to Build	46
Long, Longer, Longest	8	Under the Sea	47
Surprise Boxes		Ahoy There!	48
All Kinds of Rectangles	10	Fly High	49
All Kinds of Triangles		Choo, Choo!	50
Fly the Kite	12	Blast Off!	5I
Waffle Time	13	Winter Family	52
Find the Treasure	14	Sledding Fun	53
Flags Flying	15	Winter Trees	54
Finish the Leaves	16	Time to Hibernate	55
Let's Go Camping!	17	Who's in the Garden?	56
Ice-Cream Cone	18	Time to Hatch!	57
Lightning Bolts	19	Summertime	58
Owl at Night	20	Happy Hermit Crabs	59
Crocodile Climb	2I	Beach Towel Patterns	60
Together Again	22	Leaves Everywhere	6I
Good Ideas	23	Pumpkin Tower	62
Floating High	24	Scarecrow in the Corn	63
Busy Beavers	25	Gobble, Gobble	64
Rainbow Reflection	26	Bath Time	65
Нор, Нор, Нор	27	Cats at Play	66
Big, Bigger, Biggest	28	Fancy Fish	67
Dolphin Dance	29	A Very Tall Dinosaur	68
Fish Have Scales	30	A Crested Dinosaur	69
Hearts in Hearts	3I	A Proud Princess	70
Build a Spider Web	32	A Noble Knight	71
Shining Sunflowers	33	A Fire-Breathing Dragon	72
Caterpillar Curves	34	The Enchanted Castle	73
Curves, Swirls, and Circles	35	Fairies at Play	74
Match the Mittens	36	A Magnificent Unicorn	75
Match the Boots	37	Mermaid Magic	76
Snail Spirals	38	Elves at Home	77
Swirling Smoke	39	Gnome at Home	78
Dancing Drops	40	Leprechaun Luck	79
These Eggs Are Ovals	41	Carousel Horse	80

Watch Me Learn: Pencil Control

This book belongs to

Introduction

The pages in *Watch Me Learn: Pencil Control* are fun to do and are designed to help young learners improve the fine motor skills needed to succeed in school. Pencil control is important, and it is not as easy as it seems for children whose hand and finger muscles are still developing. To help them, set aside a special time each day to practice and, if possible, establish a quiet "work space" free of other distractions. Most importantly, work together to make this practice time special.

Children begin by tracing straight lines of different lengths before moving on to curves, squiggles, and swirls while creating pictures to color. Coloring is optional but encouraged, since it also helps develop fine motor skills.

Follow up each day's practice by acknowledging your young learner's efforts and discussing the picture or activity completed. The statement or question at the bottom of each page might be a fun conversation starter. You might also talk about the types of lines featured and look for those types of lines in the house or outside. Are the lines straight like the edges of the table or the flagpole outside? Is the line round like a tire or curved like a bowl? What other things can you see with these types of lines?

Most of all, have fun!

Name:

Crocodile Climb

Directions: Trace the zigzag lines down the crocodile's back.

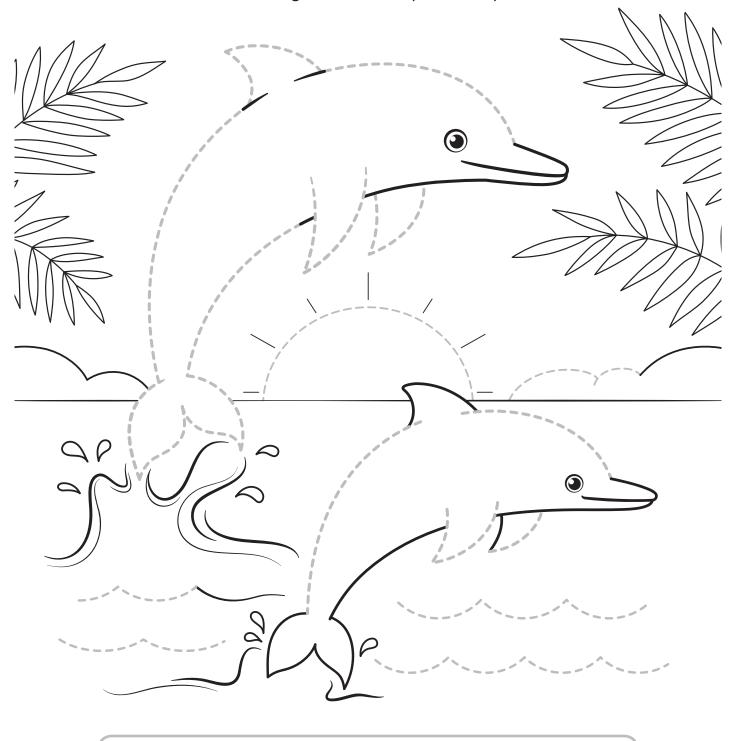


Crocodiles can grow to be I4-I7 feet long. That's as long as some cars!

A Lancas and		
Name:		
1401110.		

Dolphin Dance

Directions: Trace all the curving lines to complete the picture.

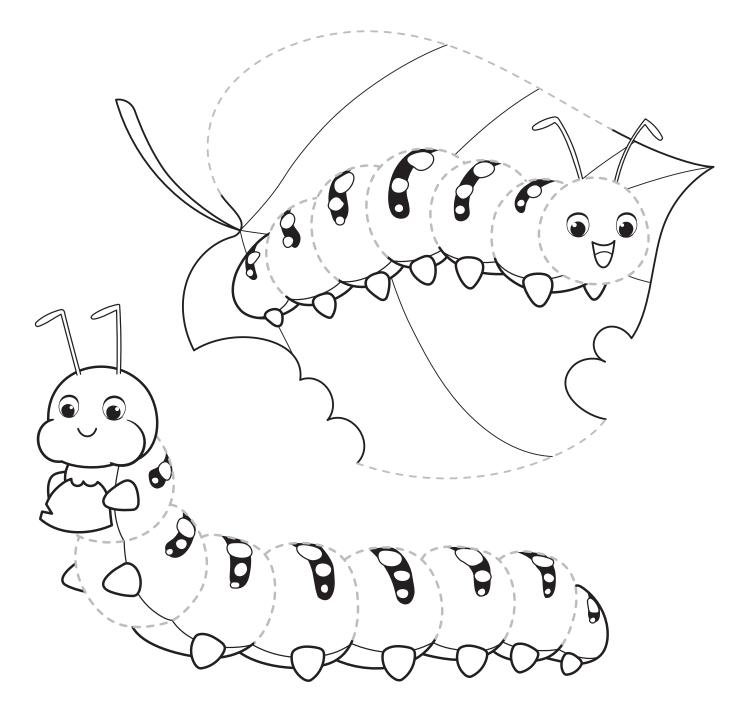


Did you know that dolphins like to blow bubbles? Do you?

Name:

Caterpillar Curves

Directions: Trace the circle and the curves to complete each caterpillar and the leaf.

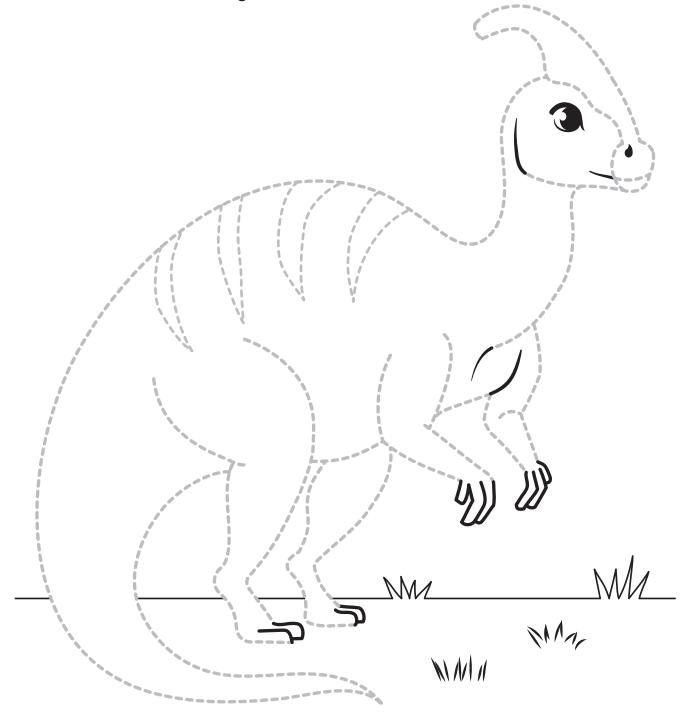


What do caterpillars turn into?

A 1		
Name:		
Maille.		

A Crested Dinosaur

Directions: Trace the curving lines of the duck-billed dinosaur.



Would you like to ride on the back of a dinosaur?

Mermaid Magic

Directions: Trace the scales of the mermaid to complete the picture.



Where do you think mermaids sleep?