Table of Contents

Unit 1: The Mystery Man Activity 72 Lesson Plan 9 Characters 11 Badge Art 12 Script 14 Activity 20 Journal 21 Badge Art .77 Script .79 Activity .85 Lesson Plan .22 Characters .24 Badge Art .25 Script .27 Activity .33 Journal .86 Vnit 7: The Lost City Script .27 Lesson Plan .87 Activity .33 Characters .89 Journal .34 Badge Art .90 Script .20 Activity .98 Journal .99 Script .92 Activity .98 Journal .99 Vnit 3: The Bermuda Triangle .89 Activity .98 Lesson Plan .35 Journal .99 Activity .90 Activity </th <th>Introduction</th> <th>3</th> <th>Unit 5: Unidentified Flying Objects</th>	Introduction	3	Unit 5: Unidentified Flying Objects
Hints for the Director 6 Characters 63 Tips for Online Reader's Theater 8 Badge Art 64 Unit 1: The Mystery Man Activity 72 Lesson Plan 9 Journal 73 Badge Art 12 Unit 6: The Man from Taured Lesson Plan 74 Activity 20 Characters 76 Journal 21 Badge Art 77 Journal 21 Badge Art 77 Unit 2: El Chupacabra Lesson Plan 72 Lesson Plan 22 Activity 85 Journal 24 Badge Art 86 Mactivity 33 Characters 89 Journal 34 Badge Art 90 Script 27 Lesson Plan 87 Activity 33 Badge Art 90 Script 34 Badge Art 90 Script 35 Characters 102 Activity 98	How to Use This Book	4	Lesson Plan61
Tips for Online Reader's Theater 8 Badge Art 64 Unit 1: The Mystery Man Activity 72 Lesson Plan 9 Journal 73 Characters 11 Badge Art 12 Unit 6: The Man from Taured Script 14 Lesson Plan 74 Activity 20 Characters 76 Journal 21 Badge Art 77 Unit 2: El Chupacabra Activity 85 Lesson Plan 22 Activity 85 Lesson Plan 22 Journal 86 Badge Art 25 Unit 7: The Lost City Lesson Plan 87 Activity 89 Journal 34 Badge Art 90 Script 92 Activity 98 Lesson Plan 100 Activity 98 Journal 47 Activity 98 Journal 47 Activity 98 Journal 47 Activity <th< th=""><th>Hints for the Director</th><th>6</th><th>Characters63</th></th<>	Hints for the Director	6	Characters63
Unit 1: The Mystery Man Script 60 Lesson Plan 9 Activity 72 Characters 11 Badge Art 12 Badge Art 12 Unit 6: The Man from Taured Script 14 Lesson Plan 74 Activity 20 Characters 76 Journal 21 Badge Art 77 Unit 2: El Chupacabra Activity 85 Lesson Plan 22 Journal 86 Lesson Plan 22 Journal 86 Script 27 Lesson Plan 87 Activity 33 Characters 89 Journal 34 Badge Art 90 Script 92 Activity 98 Lesson Plan 35 Journal 99 Unit 3: The Bermuda Triangle Activity 98 Lesson Plan 100 Activity 98 Script 40 Activity 40 Activity 100 </td <td></td> <td></td> <td>Badge Art64</td>			Badge Art64
Lesson Plan		0	Script66
Characters 11	· · · ·	•	Activity72
Badge Art 12 Unit 6: The Man from Taured Script 14 Lesson Plan .74 Activity 20 Characters .76 Journal 21 Badge Art .77 Unit 2: El Chupacabra 22 Script .79 Lesson Plan .22 Journal .86 Characters .24 Journal .86 Badge Art .25 Unit 7: The Lost City Script .27 Lesson Plan .87 Activity .33 Characters .89 Journal .34 Badge Art .90 Script .92 Activity .98 Journal .99 Script .92 Activity .98 Journal .99 Vnit 8: The Bermuda Triangle Lesson Plan .90 Lesson Plan .40 Lesson Plan .100 Activity .98 Journal .99 Journal .47 Badge Art .103 Script .105 Activity .111 Less			Journal73
Script			Unit 6. The Man from Towns d
Activity	•		
Journal	•		
Unit 2: El Chupacabra	•		
Unit 2: El Chupacabra Activity 85 Lesson Plan 22 Journal 86 Characters 24 24 25 Unit 7: The Lost City 87 Script 27 Lesson Plan 87 Activity 33 Characters 89 Journal 34 Badge Art 90 Script 92 Activity 98 Lesson Plan 35 Journal 99 Characters 37 Badge Art 38 Unit 8: The Winchester Mystery House Script 40 Lesson Plan 100 Activity 46 Characters 102 Journal 47 Badge Art 103 Script 105 Activity 111 Unit 4: The Transported Guard 48 Journal 112 Lesson Plan 48 Journal 112 Characters 50 Badge Art 51 Script 53 Activity 111 Journal 112	Journal	21	_
Lesson Plan 22 Journal 86 Characters 24 Badge Art 25 Unit 7: The Lost City Script 27 Lesson Plan 87 Activity 33 Characters 89 Journal 34 Badge Art 90 Script 92 Activity 98 Lesson Plan 35 Journal 99 Characters 37 Badge Art 99 Script 40 Lesson Plan 100 Activity 46 Characters 102 Journal 47 Badge Art 103 Journal 47 Badge Art 103 Script 105 Activity 111 Lesson Plan 48 Activity 111 Characters 50 Badge Art 105 Badge Art 50 Activity 112 Script 51 52 Activity 59	Unit 2: El Chupacabra		·
Characters 24 Badge Art 25 Script 27 Activity 33 Journal 34 Badge Art 90 Script 92 Lesson Plan 35 Characters 37 Badge Art 38 Script 40 Activity 46 Journal 100 Activity 46 Journal 47 Badge Art 103 Script 105 Activity 111 Lesson Plan 48 Characters 105 Activity 111 Journal 112		22	,
Badge Art 25 Unit 7: The Lost City Script 27 Lesson Plan 87 Activity 33 Characters 89 Journal 34 Badge Art 90 Script 92 Activity 98 Lesson Plan 35 Journal 99 Characters 37 Journal 99 Script 40 Lesson Plan 100 Activity 46 Characters 102 Journal 47 Badge Art 103 Script 105 Activity 111 Lesson Plan 48 Journal 112 Characters 50 Activity 111 Script 50 Activity 111 Script 53 Activity 59			Journal86
Script 27 Lesson Plan 87 Activity 33 Characters 89 Journal 34 Badge Art 90 Unit 3: The Bermuda Triangle Script 92 Lesson Plan 35 Journal 99 Characters 37 Unit 8: The Winchester Mystery House 8 Script 40 Lesson Plan 100 Activity 46 Characters 102 Journal 47 Badge Art 103 Script 105 Activity 111 Lesson Plan 48 Journal 112 Characters 50 Badge Art 51 Script 53 Activity 59			Unit 7: The Lost City
Activity 33 Characters 89 Journal 34 Badge Art 90 Unit 3: The Bermuda Triangle Script 92 Lesson Plan 35 Journal 99 Characters 37 Unit 8: The Winchester Mystery House Script 40 Lesson Plan 100 Activity 46 Characters 102 Journal 47 Badge Art 103 Script 105 Activity 111 Journal 112 Characters 50 Badge Art 51 Script 53 Activity 59			Lesson Plan87
Journal	•		Characters89
Unit 3: The Bermuda Triangle Script 92 Lesson Plan 35 Journal 99 Characters 37 Badge Art 38 Unit 8: The Winchester Mystery House Script 40 Lesson Plan 100 Activity 46 Characters 102 Journal 47 Badge Art 103 Script 105 Activity 111 Journal 112 Characters 50 Badge Art 51 Script 53 Activity 59	•		Badge Art90
Lesson Plan 35 Journal 99 Characters 37 Badge Art 38 Unit 8: The Winchester Mystery House Script 40 Lesson Plan 100 Activity 46 Characters 102 Journal 47 Badge Art 103 Script 105 Activity 111 Journal 112 Script 51 Script 53 Activity 59			Script92
Lesson Plan 35 Journal 99 Characters 37 Unit 8: The Winchester Mystery House Script 40 Lesson Plan 100 Activity 46 Characters 102 Journal 47 Badge Art 103 Script 105 Activity 111 Journal 112 Characters 50 Badge Art 51 Script 53 Activity 59	_		Activity98
Badge Art 38 Unit 8: The Winchester Mystery House Script 40 Lesson Plan 100 Activity 46 Characters 102 Journal 47 Badge Art 103 Script 105 Activity 111 Journal 112 Script 51 Script 53 Activity 59			
Script 40 Lesson Plan 100 Activity 46 Characters 102 Journal 47 Badge Art 103 Script 105 Activity 111 Lesson Plan 48 Journal 112 Characters 50 Badge Art 51 Script 53 Activity 59			
Activity 46 Characters 102 Journal 47 Badge Art 103 Script 105 Activity 111 Lesson Plan 48 Characters 50 Badge Art 51 Script 53 Activity 59	Badge Art	38	
Journal 47 Badge Art 103 Script 105 Activity 111 Lesson Plan 48 Characters 50 Badge Art 51 Script 53 Activity 59	Script	40	
Unit 4: The Transported Guard Lesson Plan	Activity	46	
Unit 4: The Transported Guard Lesson Plan	Journal	47	
Lesson Plan	Unit 4: The Transported Guard		•
Characters		18	
Badge Art			Journal112
Script			
Activity59			
	•		
	Journal		

How to Use This Book

Reader's Theater for Real-Life Mysteries offers eight engaging scripts designed to be used with small groups of six students. Each play is divided into higher-level reading parts and lower-level reading parts. (This information is provided on the Characters page for each unit.) The roles in each script are listed from highest-reading level (high fifth grade) to lowest (high third grade). Note that the Characters page is provided as a teacher-only page so that you can distribute the roles according to students' reading abilities. Although the roles are differentiated, the students will not know which parts are harder than others. This gives everyone an equal chance to shine! If you have fewer than six students, you can offer a strong reader the chance to play two different roles at once. You can also consider performing the script more than once and having students play different roles each time!

Each lesson includes a short background description of the real-life mystery and some potential theories offered over time. Review this information before distributing the script, and discuss the background information with students. Each play is a fictional retelling of a real-life event. While dialogue and creative liberties were taken in writing the script, most of the characters are based on real people, and—more importantly—the events actually did happen. All eight mysteries are still considered unsolved.

Key vocabulary words are provided on the lesson plan pages. Consider frontloading the words with students before practicing the scripts to ensure that they understand these higher-level content words.

The best part about reader's theater is the simplicity! No stage, props, or costumes are required. However, if students are passionate about providing these elements, feel free to let them run with it.

Badges that students can decorate are provided for each character. There are various ways to use these badges:

- · Make headbands out of construction paper, and staple the badges to them for students to wear.
- · Pin the badges to students' shirts.
- · Tape the badges to rulers, and have students hold them up while reading.
- · Tie the badges to yarn, and have students wear them as necklaces.
- \cdot If students will be sitting in chairs, tape the badges to the wall above their heads.





How to Use This Book (cont.)

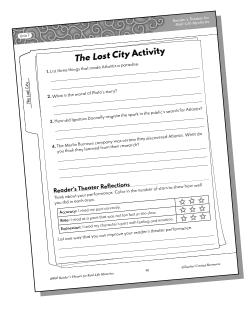
Provide each student with at least one copy of the script. (**Note:** If preferred, an additional copy of the script can be given to each student so they can practice reading at home.) Tell students to highlight their parts of the script so they do not miss their lines. Then practice, practice, practice! Give students silent-reading time so that they feel comfortable with their own parts before arranging them in small groups for oral reading practice.

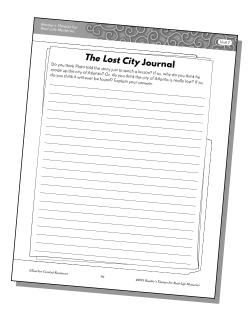
While an actual performance is not required, the culminating performance day is something that students may look forward to the most. Consider having small groups perform for the whole class, or invite other classes to watch. A performance day where parents are invited to be the audience may be fun for students and a great way to connect home and school learning. Be sure to record the performance and share the video with parents. Another option is to do the whole performance as a livestream online. See page 8 for more information on online performances.

Once students have mastered their parts with fluency, you can assess their reading comprehension. The activity sheet offers comprehension questions and provides students with a self-assessment rubric. Review the self-assessment rubric so students understand how they will be scoring their performance. Students will benefit if they have the chance to listen to their own performance. See pages 7-8 for more information on recording performances.

After students have practiced and performed the reader's theater, you can conclude the unit with a writing activity. The final journal page provides students with the opportunity to express their own ideas and theories about what really happened during these mysterious moments in history!

Note: The reader's theater plays in this book are fictional retellings of real-life events. They were drawn from published materials and interviews. For narrative purposes, the stories contain fictionalized scenes and dialogue. The views, opinions, and dialogue belong to the characters only and may not be true representations of the views, opinions, and dialogue held or spoken by the real-life individuals.





El Chupacabra Lesson Plan

Content Objectives

- Read grade-level text orally with accuracy, appropriate rate, and expression on successive readings.
- Use knowledge of language and its conventions when writing, speaking, reading, or listening.
- Acknowledge differences in the points of view of characters, including by speaking in a different voice for each character when reading dialogue aloud.

Materials

- · student copies of El Chupacabra Badge Art (pages 25-26)
- · student copies of El Chupacabra Script (pages 27-32)
- · student copies of El Chupacabra Activity (page 33)
- · student copies of El Chupacabra Journal (page 34)
- · highlighters, crayons, markers
- · notecards and dice for vocabulary game

Before Reading

- 1. Begin by assessing students' prior knowledge (if any) of the mysterious chupacabra. They may have heard the name from folklore, books, or movies. The legend began in Puerto Rico when eight sheep were found with puncture marks in their bodies. They appeared to be drained of their blood. People thought it must be vampires. But then a woman claimed she saw a creature that looked like a dog but had no fur and hopped like a kangaroo. The town called the creature el chupacabra, which means "the goat sucker." The tales of the chupacabra spread across the world, and despite many attempts to solve the mystery, it remains mostly an enigma to this day.
- **2.** Tell students that they will be performing a reader's theater play about the unsolved mystery of the chupacabra. Distribute copies of the script. Assign students their roles based on reading proficiencies. See page 24 for a list of the reading levels for each role in the *El Chupacabra* script.

El Chupacabra Lesson Plan (cont.)

Rehearsal

- 1. Once students have been assigned their parts, tell them to go through the entire script and highlight their parts. Then, give students time to silently read either the entire script or just their highlighted sections. Ask them to use a pencil and underline any words that they do not know or do not know how to pronounce. Go over these words together to ensure understanding.
- 2. This script has key vocabulary that students may not know. Consider playing a vocabulary game. Have students sit with partners. Write the following words from the play on note cards: plaguing, putrid, quills, lurking, prowling, documentaries, compiling, figment, shapeshifter, arachnids. Each student will take turns reading a word on a notecard. Then, they will give the definition. If they do not know, they can look it up. Then, they will roll the dice and write down the number they scored. Partners go back and forth until all ten words are defined. Then, they total their scores to see who wins!
- **3.** Give students time to practice their reader's theater. Remind them to speak with fluency, rate, expression, and tone. They need to play the role of the character using just their voices! Demonstrate reading a few lines in a dull, monotonous tone. Then, read the same lines with expression and ask students to explain the difference. Do the same thing with reading pace (read lines too quickly or too slowly), and then demonstrate a proper pace. Finally, whisper lines softly. Then, read them again with a proper volume. Ask students if they understand the differences.

Performance

- 1. There are a variety of ways for your students to perform the *El Chupacabra* reader's theater. See pages 5-8 for performance ideas.
- **2.** Distribute copies of the badges (pages 25-26). Give students time to decorate their character's badge using crayons or markers.
- 3. Remind students to speak loudly and clearly and with confidence! Encourage them to show emotion and feeling with their voices. Even the narrator can show emotion by reading their part with an authoritative and confident tone! If stage fright or public speaking is an issue for some students, remind them to focus on their lines instead of worrying about the audience. And finally, remind students to take deep breaths, smile, and have fun!

<u>Assessment</u>

- 1. Distribute student copies of the *El Chupacabra* Activity (page 33). Go over the activity sheet together, and then have students complete it independently.
- **2.** Distribute student copies of the *El Chupacabra* Journal (page 34). Remind students that the existence of the chupacabra is still an unsolved mystery. Discuss the possible theories presented in the script, along with any of your own. Then, give students time to journal their theories.

El Chupacabra Characters

Assigning Characters

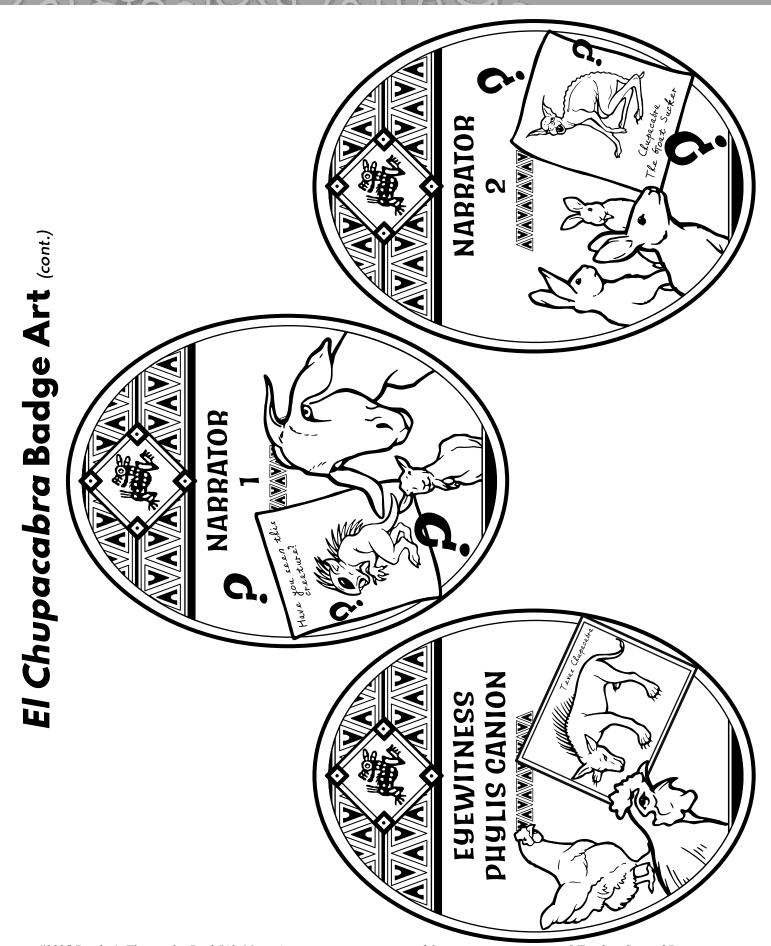
The roles in this reader's theater have been leveled to fit the individual needs of your students. When students feel confident in their reading fluency, they will engage with the character and feel comfortable performing in front of others. The goal is to have a successful performance that allows each student a chance to shine.

El Chupacabra has six roles. Each role has been designed to meet the needs of a variety of reading-level proficiencies. The characters are listed here in order of highest reading-level proficiency to lowest.

Remember that even high-level readers may struggle with giving a fluent performance. Remind students that they are performing a play using only their voices. The way they speak each word matters! Demonstrate the difference between monotone reading and reading with fluency and expression so students can understand the expectations.

You might also consider assigning nonspeaking roles to students who are reluctant to read aloud. These students could act as directors or coaches. Remind them that their role is very important. They will have to know the script extremely well and will be in charge of prompting students when it is their turn to read.

Grade 5 Reading Levels:		
Narrator 1	Played by:	
Author Benjamin Radford	Played by:	
Professor Barry O'Connor	Played by:	
Grade 4/High Grade 3 Reading Levels:		
Grade 4/High Grade 3 Re	eading Levels:	
•	eading Levels: Played by:	
Eyewitness Madelyne Tolentino		
Eyewitness Madelyne Tolentino	Played by:	



El Chupacabra Script

Setting

Act 1 takes place in Puerto Rico in 1995. Act 2 takes place in Texas in 2007. Act 3 takes place in a university library in 2010.

Act 1

Narrator 1: In 1995, farmers in Puerto Rico discovered something terrifying. Eight sheep were found dead.

Narrator 2: But the sheep didn't die of a disease or an illness. The farmers found three small holes in the bodies of the sheep. The holes made the shape of a triangle. But the strangest part of all? There was no blood!

Narrator 1: Not just no blood. *Missing* blood. Something drained the blood from the sheep.

Narrator 2: Something or someone?

Narrator 1: A few days later, goats, chickens, sheep, rabbits, cats, and dogs were turning up injured or dead.

Narrator 2: Was it vampires? Werewolves? Monsters? Bats? Who were these bloodthirsty creatures of the night?

Narrator 1: The town of Canóvanas in Puerto Rico reported 150 animals being drained of their blood.

Narrator 2: How could these animals die without anyone seeing the cause? It was a mystery! Was it a hoax? Or was it a strange new virus plaguing the animals?

Narrator 1: People were unsure what was happening until Madelyne Tolentino became the first eyewitness.

Madelyne: It started as an ordinary summer night in August. I had cooked dinner and was cleaning up my kitchen. The sun was setting and the air was cooling down, so I decided to open my window. As I looked out onto the field outside, I saw some movement behind the bushes. I peered out the window to see if I could figure out what was moving. But the smell! The cool night air came in through the open window and the smell was putrid! It was like rotten eggs. As I began to close my window, a figure came out from the shadows.

Characters

- · Narrator 1
- Narrator 2
- Eyewitness Madelyne Tolentino
- Eyewitness Phylis Canion
- Author Benjamin Radford
- · Professor Barry O'Connor